



Championship Weekend Rules

LLFHL - Rules & Regulations - Section 19: Playoffs and Championship Weekend

1. Hockey Canada and OWSA rules shall apply except where listed below.
2. Team representatives must check in at **Legends Arena** prior to, or immediately after the team's first game. Team representatives are to ensure their team's LLFHL Championship Weekend Registration Fee is paid prior to, or immediately after their first game. Time permitting, you can also mail the registration fee the LLFHL Championship Weekend, c/o 225 Watline Avenue, Mississauga, ON L4Z 1P3. Cheques are payable to LLFHL.
3. Teams should be available to commence the game **15** minutes prior to the scheduled start time provided on-ice and off-ice officials are available.
4. Home and visiting teams will be assigned and will appear on the game sheet. Teams must provide game sheet labels. The home team will wear light-coloured sweaters.
5. Game lengths are the same as for regular season games, as per Section 13, (10-10-12 or 12-15-15).
6. There will be a timed three (3) minute warm-up beginning when ice surface is ready and the officials have come onto the ice
7. Games are to be played to conclusion. Round Robin games may end in a tie; elimination, semi-final and medal games require a winner to be declared. During Round-robin play teams will be awarded two (2) points for a win and one (1) point for a tie.
 - a) If any teams are tied in points at the end of their Round-robin play, ties will be broken using the following order:
 - i. Number of wins during Round-robin play
 - ii. Record against other tied teams (disregard if more than 2 teams tied)
 - iii. Goals scored minus goals against in all Round-robin games
 - iv. Fewest goals allowed against in all Round-robin games
 - v. Most periods won in all Round-robin games
 - vi. Flip of coin by a neutral party agreed to by the Head Convenor
8. Pick-Up Players - No Pick-up Players will be allowed during Championship Weekend with the exception of Goalies who will only be allowed after proper application to and approval by the LLFHL League Convenor.
9. Protests - There will be no protests specific to LLFHL rules allowed during Championship Weekend. Protests handled at the OWSA level must be brought forward to the LLFHL Executive on site no later than one (1) hour from the completion of the game.
10. Overtime Rules - as per Playoffs. See following page or Section 19 (t).
11. Shootout Rules - as per Playoffs. See following page or Section 19 (u).
12. Time Out Rules - Each team will be permitted one 30-second time out per game.



Championship Weekend Rules (cont'd)

Overtime Rules - as per Playoffs. See Section 19 (t).

If teams are tied at the conclusion of regulation time of any game, the game winner will be decided by a 10-minute sudden-victory overtime following the conclusion of regulation time in the game. Overtime will be played 4 on 4. Penalties, including misconducts and suspensions, will carry over from the end of regulation time in the game. Player substitution is allowed as per normal. If the teams are still tied following the conclusion of overtime, a 3-player cumulative shootout will determine the winner.

Shootout Rules - as per Playoffs. See Section 19 (u).

Each team is responsible for designating its first six (6) shooters on the game sheet prior to the start of the game. The shooting order will be designated by S1, S2, S3, S4, S5, S6 and must be followed. A player serving a penalty at the end of the overtime is ineligible to participate in the shootout and a replacement must be designated immediately prior to the shootout commencing. The six shooters must be different players.

The Home team will have the option of shooting first. The teams will alternate players shooting on the opposing goalie (ie they do not shoot at the same time). All Hockey Canada rules applicable to penalty shots are to be followed (refer to Official Playing Rules 2008-2010 Rule 4.9, pages 31, 32). All shooters will start out with the puck at center ice. Only the player participating in the shootout and the two goalies are to be on the ice during a shot.

Once the shot is completed, the player must proceed to the penalty box. It will be the responsibility of the timekeeper to keep track of the sweater number of each shooter.

If still tied after the 3-player shootout, a sudden victory shootout will take place. Each team will continue to send out a single player until one team scores and the other doesn't at which point the team scoring will be declared the winner.

A player can only shoot once until the smallest of the rosters of eligible players has been gone through completely (minus goalies) at which point the team with the larger roster may elect to have a player who has already shot shoot again. Teams are reminded to balance the best interests of the players against the need to win and that exclusion of players from participating may have more far-reaching impacts than would occur through the loss of a game.

Officials

Only OWSA certified officials will officiate at Championship Weekend. All officials will be paid according to the rates set by the LLFHL Championship Weekend Subcommittee.